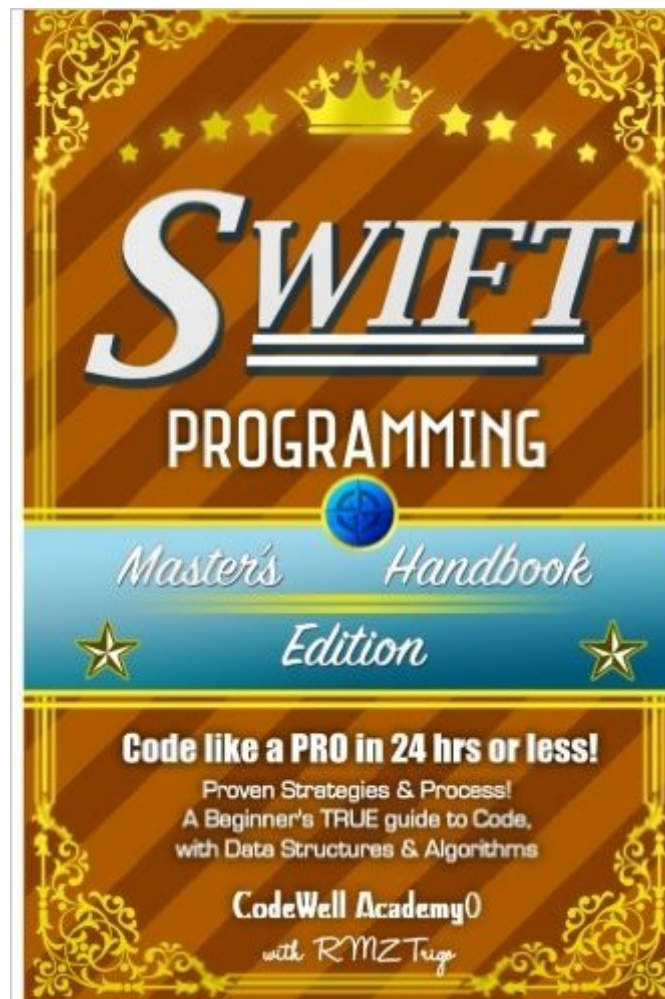


The book was found

Swift: Programming, Master's Handbook; A TRUE Beginner's Guide! Problem Solving, Code, Data Science, Data Structures & Algorithms (Code Like A PRO In ... Engineering, R Programming, IOS Development)





Synopsis

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Customer Reviews

Pardon me... Which book are you folks reviewing here?? I am asking because I have purchased and have read "Swift Programming: Master's Handbook Edition today (July 25, 2015). The book has only 5 chapters and is far from complete. It does promise more (see "Phase Two Content") -- at some unspecified date and time.***What _I liked_ about it***[1] Use of pseudo-code to outline the design logic that is eventually encoded with Swift programming language.[2] Link to swiftstub (<http://www.swiftstub.com>) -- a web-based application that simulates Swift "playground" and allows readers like me to try Swift in *any* web browser on almost any platform![3] The effort to distinguish between the 'effect' and the 'output' of a function in Chapter 5.***What _I did not like_ about it***[1] In chapter 4 we are encouraged to "define two data definitions" called '1stCoffee' and '2ndCoffee'...". This an inexcusable error. Few, if any, modern, higher level, programming languages allow constant or variable names to begin with digits.[2] The use of capitals in pseudo-code is jarring. With few exceptions, modern programming languages use capital letters in very specific contexts.[3] In pseudo code in Chapter 3, it is not clear why "City" precedes "LosAngeles" in "City LosAngeles = new City" This causes some confusion when subsequently the reader sees "LosAngeles-LATITUDE = 34.0500;" -- The beginner would wonder happened to the 'City' prefix?[4] You can do a better job of explaining the difference between Swift's use of 'let' and 'var' keywords.

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